

# HBCU / Collegiate Invitation to Review & Respond

What Happens when Twenty-four Million Dollars is Continuously Revolved through  
One Group, One Industry or One Community?

# The \$24 Million Dollar Bubble Effect

500-5,000 Organizations Communicating and  
Spending Together using One Platform.



Inviting our HBCU's to Review and Respond to this New Funding System.

100,000 Tuitions will be paid upon a Successful National Launch.

[www.CarolinaB2B.com](http://www.CarolinaB2B.com)



## FULL COLLEGE TUITION PAID

**For 100,000 Students per year**

*(student-loans paid-off for 100,000 graduates in phase one)*

It's the New Route to Community Economic Development, Education and Generational Family Wealth.



*This network will never ask or solicit anyone for funds, donations or grants.  
Watch this system work in South Carolina*

# FULL COLLEGE TUITION PAID For 100,000 STUDENTS

Recipients must use the PC Debit Card for their everyday expenses



**IT IS NOT FREE  
MONEY, LOANS OR  
GRANTS**

It's Group-Purchasing,  
Using one Debit Card  
Provider, Together.

**The World's #1  
"Group-Purchasing"  
Network**

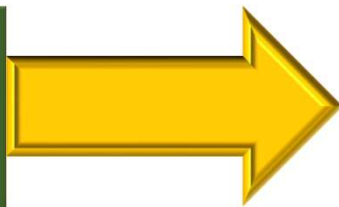
## HERE IS HOW

*"Without any-government or Political Intervention, Donations, Grants or Loans"*

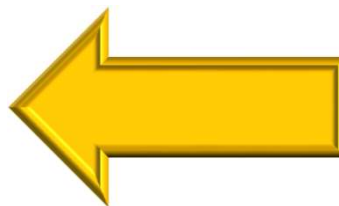
Using Corporate Purchasing Contracts through the Carolina Business to Business Network

100,000 Students &  
Families will Spend Eight  
Billion Dollars year. The PC  
Card will Allow \$800 Million  
to be rebated.

Tuition costs for 100,000 students will  
average 1.1 Billion Dollars. \$800 Million  
Dollars will be revolved back to the  
schools to pay the tuition expense.



Companies Receive Eight  
Billion Dollars in  
Guaranteed Purchases  
and will Pay the Network  
7%-12% (or \$80,000)  
Totaling \$800 Million  
Dollars.



**How: Corporations Secure Guaranteed Annual Sales and Participating Students and Schools  
Receive the Rebated Funding for their Education and the Operations of their Schools.**

*Corporations also save on acquisition expenses to acquire and retain life-time group-accounts (corporations  
save on advertising, promotions, time, sales-staff, transportation and more).*



# Colleges & Universities Invited

To the Carolina Business-to-Business Networking Sessions

Funding for Tuitions, Salaries, Internships, Sports, Performing Arts and Communications



**Twenty-four Million Dollars**

A year for Schools, Departments & Careers

## Your School's Access

1. To Four Million Dollars in Funding to Participating Departments (phase one includes arts, sports, communications and business).
2. To 5,000+ Full Tuitions Paid (*see how*)

## All B2B Members Receive

- \$18,000 to \$120,000 electronically on a purchasing debit card.
- Four Million Dollars for capital projects.
- Twenty-four million for school projects.

Members receive this funding source to start, sustain or expand their organization with your School's participation.  
**200 in attendance at every session.**

**The World's #1 Group-Purchasing Network**

## FUN PARTICIPATION OPTIONS

To discuss your department, program or school's needs, successes and future projects with the members and the community.

- ☐ Serve as Panelist (to discuss the funding).
- ☐ Serve as a Commentator or Judge
- ☐ Serve as a Group Facilitator or Presenter
  - ✓ "How to Get to #1 in the World"
  - ✓ "No Student Left Behind"

## REQUIREMENTS

- ☐ All departments are required to register for the PC Card or Subscribe to the Magazine.
- ☐ Must make a Pitch Presentation
- ☐ Must use the PC Communication Platforms.
- ☐ Must use the PC Purchasing Card system.
- ☐ Life-time funders through the PC Success Team System.

# The PC Network's Production Teams

Students perform all communication services.



## CAROLINA MEDIA ARTS CENTERS

(work-sites)

Students and professionals serve all (of your) Communications, Business and Funding services from the Carolina Media Arts Centers and Academy sites located throughout the participating communities.

## MEMBER MEDIA PROJECTS

All projects are professionally produced and managed by a team of local technology and communication students (your interns) and advised by professional companies.

## ENROLLING STUDENTS

(16 to 25 years of age):

- All projects provide jobs, scholarships and hands-on training for college, high school students and young adults seeking careers or seeking to advance their business or career
- Students and young adults seeking jobs, training, careers or scholarships in technology, communications, audio-visual, production, broadcasting, journalism or event planning etc. are encouraged to join.

## (Y.E.S.) Young Entrepreneurs & Student-Career Network



**A NEW ERA IS HERE!**